



This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

Has Completed

RTK8-03- Circles

A one-round regional adventure set in the region of Ratik



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd _____
- ☐ Was reincarnated _____

Home Region _____

Event: _____ Date: _____

DM: _____ Signature _____ RPGA # _____

Adventure Record#

598 CY
ADVENTURE

LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450 XP; 450 gp

APL 4

max 675 XP; 650 gp

APL 6

max 900 XP; 900 gp

APL 8

max 1,125 XP; 1,300 gp

☛ **Favour of Lord Mandris Ratik:** You have performed a valuable service for Lord Mandris. In appreciation, he arranges for you to have access to enough of the recovered starmetal to have one weapon crafted. This starmetal is supplied at a 10% discount to the standard cost. This favour counts only as access and the PC must pay the market value for the weapon, less 10% of the cost of the material component.

☛ **Accentuating the Chaotic:** Your exposure to the Cult of the Nautilus has brought out your chaotic nature. This acts as campaign documentation allowing you to take levels in either the Wild Mage prestige class (CAr) or the Wild Soul prestige class (CM).

☛ **Favour of House Abonhoth:** Lord Lerin Morlin arranges access for you to purchase a trained hippogriff and suitable exotic saddle (cost 4,000gp) as a mount or special mount. You may not purchase the hippogriff until you reach 6th level, as the trainer will not deem you ready to care for it until then. Cross off this favour once used.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

- ❖ None

APL 4 (all of APL2 plus the following)

- ❖ Silkslick belt – maximum of 1 per PC (Adventure; MIC 136)

APL 6 (all of APLs 2-4 plus the following)

- ❖ Elixir of flaming fists (Adventure; MIC 159)
- ❖ javelin of lightning (Adventure)

APL 8 (all of APLs 2-6 plus the following)

- ❖ Amber amulet of vermin (Giant stag beetle) – maximum of 1 per PC (Adventure; MIC 68)
- ❖ Electric eel elixir (Adventure; MIC 158)
- ❖ +1 dispelling dwarven waraxe (Adventure, MIC 33)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items _____

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL